

# Oak Bridge

Date: April 9 -15, 2017

Theme of Week:  
Kites

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
<p>9 9:15 Rosary (C&amp;D)</p> <p>10:00 Rosary(GP)</p> <p>10:15 Communion (GP)</p> <p>10:30 Mass On The Big Screen (GP)</p> <p>11:30 Mental Aerobics (A&amp;B)</p> <p>2:30 Stations (GP)</p>	<p>10 9:15 Morning Movers (C&amp;D)</p> <p>9:30 What is in Our Theme Bag (C&amp;D)</p> <p>10:30 Morning Movers/ Let's All Fly A Kite (A&amp;B)</p> <p>10:45 Go Fly A Kite (A&amp;B)</p> <p>11:30 Theme Puzzles (A&amp;B)</p> <p>2:00 Bingo (GP)</p> <p>3:30 Picture Review (C&amp;D)</p> <p>4:00 Rosary (A,B,C&amp;D)</p> <p>6:00 April Word Game (A&amp;B)</p>	<p>11 9:45 Morning Movers (GP)</p> <p>10:00 Do You Hear What I Hear? Village Bells (GP)</p> <p>11:30 Thinklers (A&amp;B)</p> <p>1:30 Confessions with Fr. Hoying (Chapel)</p> <p>2:30 Mass (GP)</p> <p>3:30 Adult Coloring (C&amp;D)</p>	<p>12 9:15 BVA Designing Nails (C&amp;D)</p> <p>10:30 Resident Council (GP)</p> <p>11:30 Mind Games (A&amp;B)</p> <p>1:00 Color Easter Eggs (GP)</p> <p>3:30 Picture Review (C&amp;D)</p> <p>4:00 Rosary (A,B,C&amp;D)</p> <p>6:30 Entertainment Timmy G and Company (GP)</p>	<p>13 9:30 Nancy's Books N Buddies (GP)</p> <p>9:45 Communion (ABC&amp;D)</p> <p>11:30 Jog Your Memory (A&amp;B)</p> <p>2:00 Covenant Community Church (GP)</p> <p>3:00 Bible Study (GP)</p> <p>3:30 Music Time (C&amp;D)</p> <p>6:30 Entertainment Tish (GP)</p>	<p>14 9:45 Morning Movers/Friday Stretches (GP)</p> <p>10:00 Sing A Long (GP)</p> <p>11:30 Theme Games (A&amp;B)</p> <p>2:30 Good Friday Services (GP)</p> <p>3:30 Picture Review (C&amp;D)</p> <p>4:00 Rosary (A,B,C&amp;D)</p>	<p>15 10:00 Easter Egg Hunt Outside for the Community</p> <p>** Visit From Easter Bunny</p> <p>11:30 Brain Teasers (A&amp;B)</p> <p>2:00 Easter Egg Hunt (A&amp;B)</p> <p>6:00 Springtime Jingo (A&amp;B)</p>

Available: magazines, books, Wii games, newspaper, puzzles, word searches, beauty and barber shop, etc. upon request. Café is available. 1-1 visits provided daily for those needing. Activity Programming is designed to meet the Residents in their "World". Therefore Activities are subject to change. Codes: GP = Gathering Place; PD = Private Dining Room; A&B = Oak Bridge AB Living Room; C&D = Oak Bridge CD Living Room.