

Oak Bridge

Theme of Week:
Halloween

Date: October 29 – November 4, 2017

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
29 9:15 Rosary (C&D) 10:00 Rosary(GP) 10:15 Communion (GP) 10:30 Mass On The Big Screen (GP) 11:30 Mental Aerobics (A&B) Trick or Treat 1:30 -3:00 Gathering Place	30 9:15 Morning Movers (C&D) 9:30 What is in Our Theme Bag (C&D) 10:30 Morning Movers/The Routine (A&B) 10:45 Scary Stories (A&B) 11:30 Theme Puzzles (A&B) 2:00 Bingo (GP) 3:30 Picture Review (C&D) 4:00 Rosary (A,B,C&D) 6:00 Candy Toss (A&B) Outing to Dollar General Store with AL. Must sign up. Leaving at 9:00am.	31 9:15 Do You Hear What I Hear (C&D) 10:30 Morning Movers/ Warm Up – The Monster Mash (A&B) 10:45 Halloween Jingo (A&B) 11:30 Thinklers (A&B) 2:30 Mass (GP) 3:30 Halloween Sounds (C&D)	1 9:15 BVA Designing Nails (C&D) 10:15 BVA Designing Nails (A&B) 11:30 Mind Games (A&B) 2:00 Roll A Scarecrow (A&B) 3:30 Picture Review (C&D) 4:00 Rosary (A,B,C&D) 6:30 Entertainment Timmy G and Co. (GP)	2 9:15 Morning Movers (C&D) 9:30 Feel's Like ... (C&D) 9:45 Communion (ABC&D) 10:30 Morning Movers/ Sr. Fitness (A&B) 10:45 Creepy Crawlers Critter Jingo (A&B) 11:30 Jog Your Memory (A&B) 2:00 Coldwater United Methodist Church (GP) 3:30 Button Sorting (C&D) 6:00 Halloween Wars (A&B)	3 9:45 Morning Movers/ Friday Stretches (GP) 10:00 Sing A Long (GP) 11:30 Theme Games (A&B) 2:00 Bingo (GP) 3:30 Picture Review (C&D) 4:00 Rosary (A,B,C&D)	4 9:15 Morning Movers (C&D) 9:30 Sense of Smell (C&D) 10:30 Morning Movers/ Tug od War (A&B) 10:45 Name Five (A&B) 11:30 Brain Teasers (A&B) 2:00 Penny Ante (A&B) 6:00 Chuck A Luck (A&B)

Available: magazines, books, Wii games, newspaper, puzzles, word searches, beauty and barber shop, etc. upon request. Café is available. 1-1 visits provided daily for those needing. Activity Programming is designed to meet the Residents in their "World". Therefore Activities are subject to change. **Codes:** GP = Gathering Place; PD = Private Dining Room; A&B = Oak Bridge AB Living Room; C&D = Oak Bridge CD Living Room.